

Roll No.

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434304

December, 2019

**B.Sc. Animation and Multimedia SEMESTER III
Traditional Animation III (BSC-AM-19-304)**

Time : 3 Hours]

[Max. Marks : 75

Instructions :

1. *It is compulsory to answer all the questions (1.5 marks each) of Part-A in short.*
2. *Answer any four questions from Part-B in detail.*
3. *Different sub-parts of a question are to be attempted adjacent to each other.*
4. *Students require at least 2 A3 size drawing sheets per head for this examination.*

PART - A

1. (a) What is the role of Storyboard in Animation Industry? (1.5)
- (b) What is Exaggeration? (1.5)
- (c) What is the use of Light-Table or Light-Board in Animation? (1.5)

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- (d) What is Animation? (1.5)
- (e) What are the 12 principles of Animation? (1.5)
- (f) What is a Walk-Cycle? (1.5)
- (g) What are Contact Pose and Passing Pose? (1.5)
- (h) What are Key Poses? (1.5)
- (i) What are inbetweens? (1.5)
- (j) How is a 2D Animation clip produced? (1.5)

- 6. (a) What is Timing in animation? (5)
 - (b) What is Spacing in animation? (5)
 - 7. Create an Action Sequence using body mechanics. (15)
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PART - B

- 2. (a) Create 5 poses with free hand drawing. (10)
- (b) What is an Action Pose? (5)
- 3. (a) Explain all types of emotions. (5)
- (b) Draw the respective expressions to the emotions. (10)
- 4. Explain any single principle of animation with the help of drawing. (15)
- 5. (a) Write a short story for Animation medium. (5)
- (b) Draw a storyboard for one or two scenes from your story. (10)