Roll No.

Total Pages : 3
434103

December, 2019

B.Sc. (Animation and Multimedia) - I SEMESTER Mathematics (BSC-AM-19-103)

Time: 3 Hours

[Max. Marks: 75

Instructions:

- It is compulsory to answer all the questions (1.5 marks each) of Part-A in short.
- 2. Answer any four questions from Part-B in detail.
- 3. Different sub-parts of a question are to be attempted adjacent to each other.

PART - A

- (a) Differentiate between cartesian coordinate and polar coordinate. (1.5)
 (b) What is scalar?
 - what is scalar? (1.5)

 What is matrix and what is it used for? (1.5)
 - (d) What are the attributes of the area fill? (1.5)
 - (e) In which quadrant, would you find the point (3, -2)? (1.5)
- 434103/60/111/342 [P.T.O. 16/12

- (f) If A = (2, 5), B = (2, -1), C = (-6, -1) and D = (-6, 5). If A is joined to B, B to C, C to D and D to A with straight lines. What shape is ABCDA?
- (g) What are the polar coordinates of the point P = (3, 8).(1.5)
- (h) For the straight line x = 2y 3, find the slope and intercept? (1.5)
- (i) A circle has center (3, -5) and the point (-1, -8) lies on the circumference of the circle. What is the equation of the circle in standard form? (1.5)
- (j) If $A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \end{bmatrix}$ and $B = \begin{bmatrix} 3 & -1 & 3 \\ -1 & 0 & 2 \end{bmatrix}$. Then (1.5)

PART - B

- 2. (a) The distance between the points (2, -y) and (3, -7)is 13 units. What are the possible values of y?
 - (b) What are the characters Attributes? Explain them. (10)
- 3. (a) What is a vector? Discuss different types of vector by with the help suitable examples. (10)
- (b) A vector's magnitude and direction are 8 and 125°.
 - What is its x and y lengths correct to 2 decimal places?

- What do you mean by transformation? Explain the different types of transformation in 3D by giving suitable example. (15)
 - What are the parallel projection and perspective projection? Explain them with the help of suitable examples.
- (a) Compute $C = A \times B$ for given matrices A and B 6. $A = \begin{bmatrix} 1 & 3 & 3 \\ 1 & 4 & 3 \\ 2 & 7 & 7 \end{bmatrix} \qquad B = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix}$ (8)
 - (b) Vector **a** has magnitude 3, vector **b** has magnitude 4, the angle between a and b is 30° and n is the unit vector at right angles to both \mathbf{a} and \mathbf{b} . What is $\mathbf{a} \times \mathbf{b}$?

(7)

- Write short notes on the following:
 - (a) Colour and Greyscale level.
 - (b) Ellipsoid.
 - (c) Anti-Aliasing. (15)

(1.5)

434103/60/111/342