

Roll No.

Total Pages : 03

016602

May 2024

B. Tech. (CE (DS)) (Sixth Semester)
Data Acquisition Analysis and Visualization
(PCC-DS-602)

Time : 3 Hours]

[Maximum Marks : 75

Note : It is compulsory to answer all the questions (1.5 marks each) of Part A in short. Answer any *four* questions from Part B in detail. Different sub-parts of a question are to be attempted adjacent to each other.

Part A

1. (a) How is Multilabel classification different from Multiclass ? 1.5
- (b) What does sharding technique refer to ? 1.5
- (c) What is the role of multiplexer in data acquisition system ? 1.5
- (d) What do you understand by Agile Manifesto ? 1.5
- (e) Define Data Sampling Rate. 1.5
- (f) List the features of NoSQL databases. 1.5

- (g) Specify the ways through which various types of data can be visualized. **1.5**
- (h) Differentiate between Scale-up and Scale-out. **1.5**
- (i) State two benefits of Data Acquisition System. **1.5**
- (j) Define the term SLA. **1.5**

Part B

- 2. (a) Differentiate between NoSQL and traditional databases. **10**
- (b) Explain *two* applications of big data. **5**
- 3. (a) What are the *five* P's of Data Science ? **10**
- (b) What components constitute Data Science ? List the major steps of any Data Science process. **5**
- 4. (a) Explain the components of data acquisition system in detail with the help of a suitable diagram. **10**
- (b) Explain the various approaches to acquire data for applying machine learning algorithms. What are the major tools and techniques available for this data acquisition ? **5**

- 5. (a) How are failures handled in MapReduce ? **10**
- (b) How is the performance of a classification algorithm measured ? State the usage of each performance metric. **5**
- 6. (a) How does clustering process differ from classification ? Explain through a suitable example. **10**
- (b) Provide design of a NoSQL database for a university undergraduate student. How is this design different from SQL oriented database design ? **5**
- 7. Write short notes on the following :
 - (a) Signal conditioning **5**
 - (b) Data Ingestion **5**
 - (c) YARN. **5**