

December 2023

B.Sc.(VCMT)- ISEMESTER

Introduction to Drawing (BSC-VCMT-103-23)

Time: 3 Hours

Max. Marks:75

- Instructions:**
1. It is compulsory to answer all the questions (1.5 marks each) of Part -A in short.
 2. Answer any four questions from Part -B in detail.
 3. Different sub-parts of a question are to be attempted adjacent to each other.

PART -A

- Q1 (a) What is drawing? (1.5)
- (b) What is the primary tool used for drawing? (1.5)
- (c) Define two-point perspective is also known as? (1.5)
- (d) What does the term "gesture drawing" refer to? (1.5)
- (e) What is cross-hatching? (1.5)
- (f) What does the term "value" refer to in drawing? (1.5)
- (g) What does the term "proportion" refer to in drawing? (1.5)
- (h) What is stippling? (1.5)
- (i) What does the term "monochromatic" refer to in drawing? (1.5)
- (j) Define primary colour? (1.5)

PART -B

- Q2 (a) What are elements of arts? Explain it briefly? (10)
- (b) What do you understand by introduction to sketching? (5)
- Q3 (a) Explain the importance of sketching in design and idealization? (5)
- (b) Explain the technical drawing and its applications? (10)
- Q4 Explain the role of drawing in visual communication? (15)
- Q5 (a) Define user experience(UX) and user interface (UI)? Give some examples? (5)
- (b) What are principal of arts? Explain it briefly? (10)
- Q6 (a) Explain introduction to basic drawing techniques? (10)
- (b) Define texture drawing, Abstract, perspective? (5)
- Q7 What is colour theory? Explain the fundamentals of colors? (15)