

January 2023

M.Sc. (Animation & Multimedia)- I SEMESTER

Animation Art (MSC-AM-21-101)

Time: 3 Hours

Max. Marks:75

- Instructions:**
1. It is compulsory to answer all the questions (1.5 marks each) of Part -A in short.
 2. Answer any four questions from Part -B in detail.
 3. Different sub-parts of a question are to be attempted adjacent to each other.

PART -A

- Q1 (a) What is Stop Motion? (1.5)
 (b) What is line of action? (1.5)
 (c) Name the first feature length animation by Walt Disney? (1.5)
 (d) What is gesture drawing? (1.5)
 (e) What is a storyboard? (1.5)
 (f) Explain pose to pose sketching. (1.5)
 (g) The smooth frames between keyframes are referred to as? (1.5)
 (h) Name the first computer animated film? (1.5)
 (i) What is the main purpose of the principles of animation? (1.5)
 (j) What does the arc principle apply to? (1.5)

PART -B

- Q2 (a) What do you mean by Animatics, where animatics are used in industry. (10)
 (b) Explain the theory of Zoetrope? (5)
- Q3 (a) Explain Flip Book? (5)
 (b) Explain line of action. Draw five poses of each of line of action? (10)
- Q4 Draw Human complete walk cycle poses and explain. (15)
- Q5 (a) Briefly explain Cave painting? (5)
 (b) What is important to a character when it concerns appeal? Why? (10)
- Q6 (a) What do you mean by Anticipation, explain with an example. (10)
 (b) Explain the importance of poses in animation? (5)
- Q7 How does slow in and slow out create realism in animation? (15)
